



TH-LABS

A I D U B B I N G S Y S T E M

AI Let's make the future more accessible to everyone

Great content stops at the language border.

01

Audiences are locked out

Most video, courses and live streams ship in a single language. The people who would watch, learn or buy are there — they just can't follow along. The content exists; the access doesn't.

02

Dubbing costs more than filming

Traditional dubbing means a studio booking, a voice actor and a separate mix for every language. Teams pay per language and wait weeks, so most publish in one language or skip dubbing entirely.

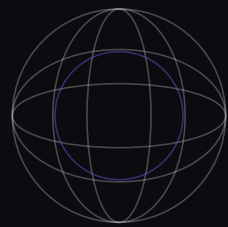
03

Machine dubbing sounds machine-made

The cheap automated options throw away the speaker's voice, ignore the original timing and never match the lips. It reads as a robot narrating subtitles, and viewers leave.

LANGUAGE — NOT QUALITY — IS WHAT CAPS MOST CREATORS' REACH.
SO WE BUILT THE DUBBING STEP OUT OF THE WAY.

One recording in. Every language out.



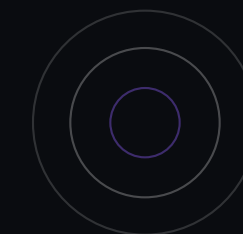
VOICE CLONING

Three seconds of clean audio builds a speaker profile. The dubbed track keeps your timbre and cadence in every language — it sounds like you, not like a stock preset.



LIP-SYNC

Mouth movement is realigned to the new language, so the performance still looks natural on camera instead of drifting out of sync with the words.



REAL-TIME DUBBING

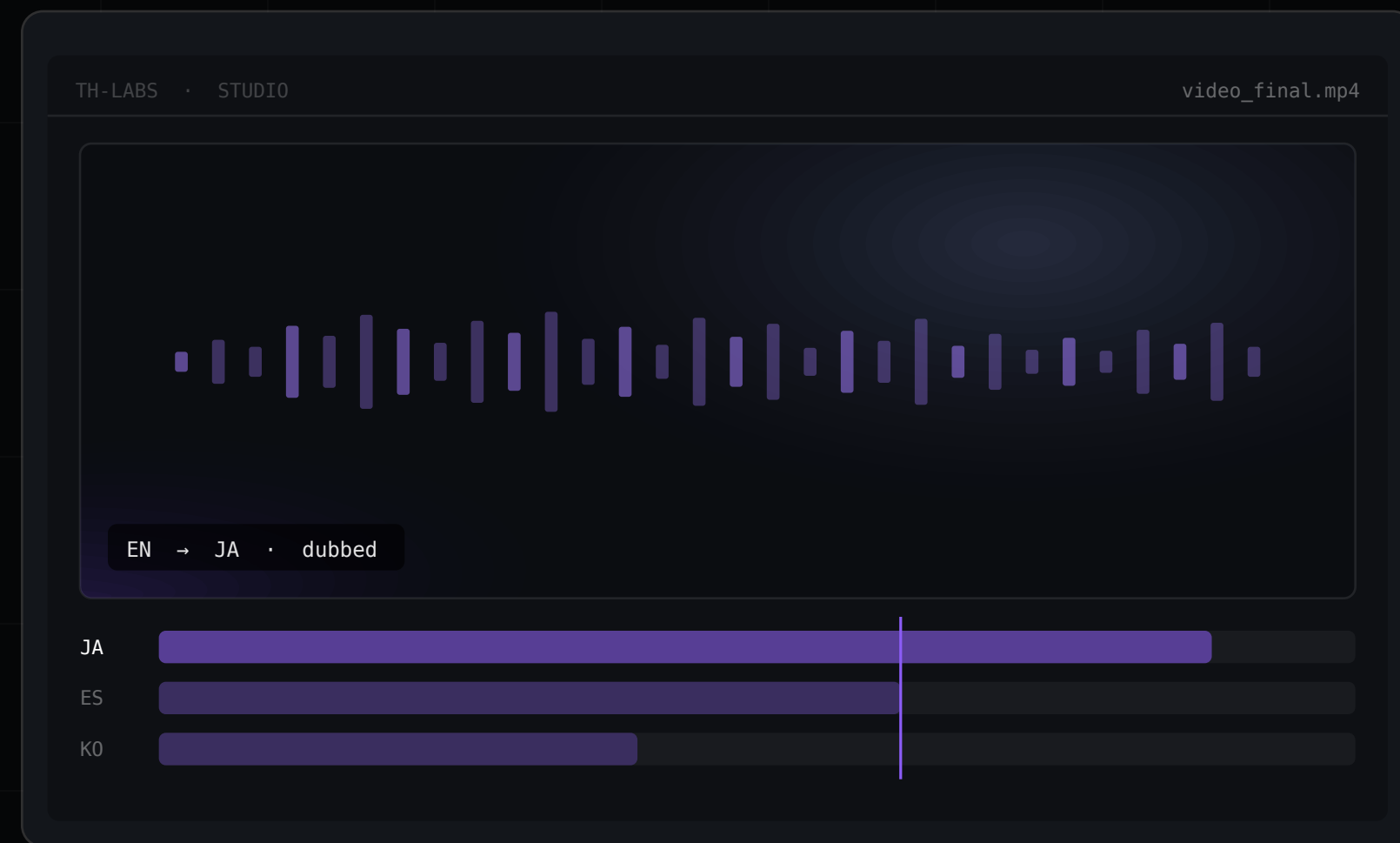
Live streams, webinars and conference talks dubbed as they happen — roughly two seconds behind the room, so the audience stays in the moment.

THE PIPELINE

RECOGNISE → TRANSLATE → CLONE VOICE → LIP-SYNC → MIX & EXPORT



Two devices. One dubbing engine underneath.



MACBOOK · WEB PLATFORM

VIDEO DUBBING

Upload a file, pick the target languages, review the dubbed tracks side by side, and export with subtitles.



IPHONE · MOBILE APP

REAL-TIME DUBBING

Same engine on both. Start on desktop, follow a live stream from your phone — the audience picks a language and listens.

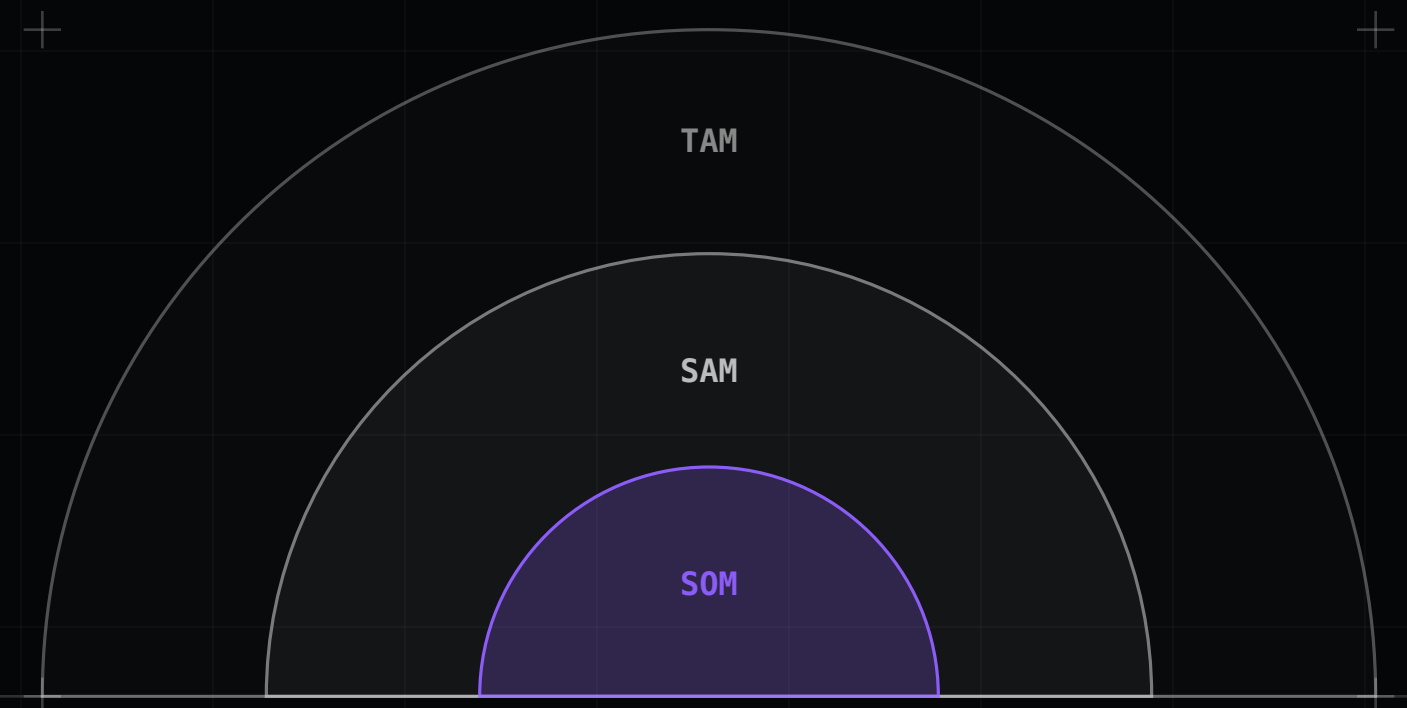
Everyone dubs.

Nobody does all four.

FEATURES	TH-LABS	Coursera	ElevenLabs	MohiraAI
Video dubbing	✓	✓	✓	✓
Voice cloning	✓	✗	✗	✗
Lip-sync	✓	✗	✓	✗
Real-time dubbing	✓	✗	✗	✗
Wide user audience	✗	✓	✓	✓

TH-LABS IS THE ONLY ONE COMBINING VOICE CLONING, LIP-SYNC AND REAL-TIME DUBBING.
AUDIENCE SCALE IS THE GAP WE'RE RAISING TO CLOSE.

A \$76.7B market, and we know our slice of it.



AI DUBBING & LOCALIZATION SOFTWARE · CAGR 10.90%

TOTAL AVAILABLE MARKET (TAM)

\$76.7 Billion

The global AI dubbing and localization software market, compounding at 10.90% a year.

SERVICEABLE AVAILABLE MARKET (SAM)

\$3.91 Billion

Countries where English is not a second language but digital infrastructure is strong — real demand and real payment rails, which is where we start.

SERVICEABLE OBTAINABLE MARKET (SOM)

\$58.6 Million

What we can realistically capture near term, driven by creator content and film dubbing in those regions.

37 early users.

And the number keeps moving.

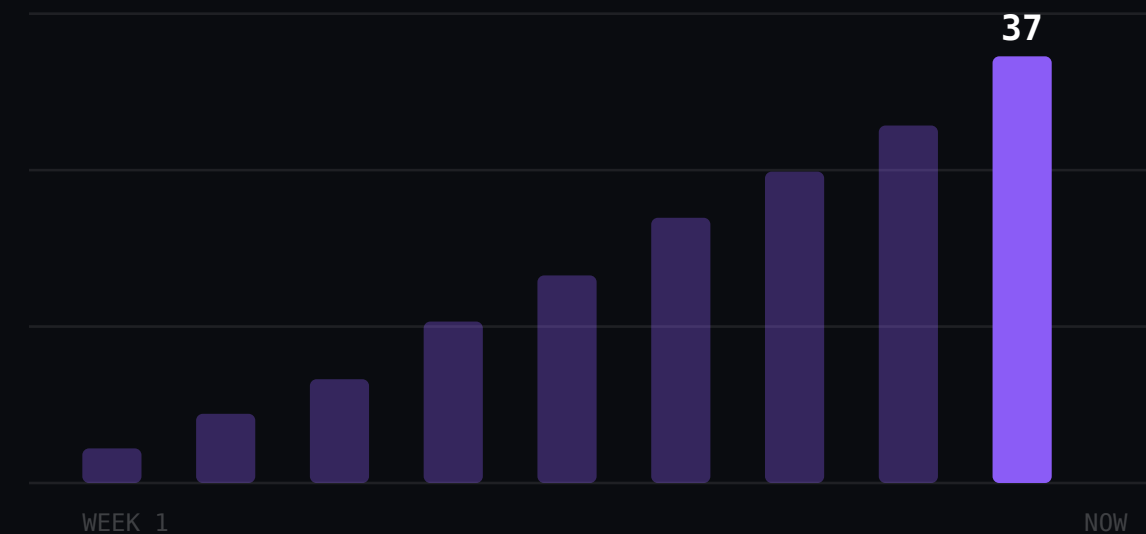
37

EARLY USERS ON THE PLATFORM

They signed up before any launch campaign, and the count has gone up every week we have been running.

↑ GROWING WEEK OVER WEEK

EARLY USER GROWTH



NEXT MILESTONE

10,000 users

ACQUISITION

Organic, no paid spend

WHAT THEY USE

Video + live dubbing

USERS ARRIVED BEFORE MARKETING DID – THE PULL IS ALREADY THERE.

How we make money.

Two streams, one engine.

01

SUBSCRIPTION PLANS

CREATORS AND EDUCATORS

Monthly tiers priced on minutes of dubbed output and the number of target languages. Free trial minutes on signup, upgrade when a channel starts publishing regularly.

- Per-minute output quota
- Language pack add-ons
- Team seats

02

B2B API USAGE FEES

PLATFORMS AND ENTERPRISE

Metered API access for streaming platforms, e-learning providers and enterprises that want dubbing inside their own product. Priced per minute processed.

- Metered per minute
- Volume commit discounts
- Private deployment

Backed, shortlisted, and competing regionally.

TEAM
UNIVERSITY
TASHKENT

WINNER

Team Hub incubation

Won the Team Hub business incubation programme and received a \$2,000 seed grant to build the first working prototype.

\$2,000 SEED GRANT

USOLVE
U-ENTER INNOVATION CENTER

TOP 20

Startup hackathon

Placed in the top 20 of 270 competing startups, validating the problem and the approach against a large national field.

20 / 270 FINALIST RANK

SILKROAD
INNOVATION HUB
ROAD TO BATTLEFIELD

2026

Road to Battlefield

Competed in Road to Battlefield 2026, the Central Eurasian competition feeding into TechCrunch Startup Battlefield.

2026 PARTICIPANT

Four people.

Building, shipping, and telling people about it.



Asilbek Abdugafforov

CEO
FullStack Software Engineer



Jo'rabek Isoqov

Co-Founder
AI/ML Engineer



AN

Abdullaeva Nigina

Product Promotion Manager



KA

Khvan Anastasia

Product Promotion Assistant



Thank you.

Let's make the future more accessible
to everyone.



SCAN FOR THE WEBSITE

OUR WEBSITE

Scan the code, or tap
the link in the deck.

AI DUBBING SYSTEM FOR NATURAL
MULTILINGUAL VOICE CONVERSION

TH-LABS